

# Battlegroup Parola

Date: 23-24.07.2016

Location: Ilveskallio military training grounds, Hattula (110km from Helsinki)

Game price: 45 euros paid in advance

Story: Battlegroup Parola is set in an alternate Finland where a civil war is breaking out. The conflict will pit the Uusimaa battlegroups' mechanized light infantry units against those of the Pirkanmaa battlegroup. An unknown country has also sent a military intelligence/reconnaissance force to the area but their motives are unknown.

## Factions

### Uusimaa

- Uniforms: Marpat, Cadpat, Vegetato, Multicam, Multicam tropic, MTP, AOR2, Digital Flora, ATACS FG, M90, M05, M91, M98, M84
  - Armband: Red + player number
  - Age limit: 17, squadleaders and higher 18+
  - Vehicles allowed: Yes
  - Commander: TBA
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- Infantry Company(150+ players): Consisting of multiple platoons, which will be tasked with both offensive and defensive missions, and other objectives as assigned by the battalion commander. The company will split a base with other friendly forces, and will occasionally be provided transportation by game master trucks.
  - Mechanized infantry(<100 players): The unit will be tasked with offensive missions, supporting friendly forces as assigned by the battalion commander. The unit will share a base with other friendly forces. Anyone signing up for this unit must have a spot in a vehicle before signing up! All vehicles must be preapproved by game masters(email [info@ehasa.org](mailto:info@ehasa.org)). You can also rent ATVs for your team/yourself by emailing the game masters.

- Reconnaissance platoon(about 30 players): The platoon will conduct recon, sabotage and other missions as instructed by the battalion commander. Everyone signing up for this unit are expected to be able to handle most of the event self-sustained. Players may use ATVs to move around(email [info@ehasa.org](mailto:info@ehasa.org) for rental info). Players may also use ghillie suits, jackets or pants. The armband may in these cases be worn on the left ankle.
- Headquarters platoon and battalion commander: The platoon will assist the battalion commander in running the battalion.

## Pirkanmaa

- Uniforms: Flecktarn, DPM, Partizan, Flora, OD(OD, Gorka, RG), woodland(US, PL, CCE), Australian DPCU, Belgian Woodland, Tigerstripe
  - Armband: Yellow + player number
  - Age limit: 17, squadleaders and higher 18+
  - Vehicles allowed: Yes
  - Commander: TBA
- Infantry Company(150+ players): Consisting of multiple platoons, which will be tasked with both offensive and defensive missions, and other objectives as assigned by the battalion commander. The company will split a base with other friendly forces, and will occasionally be provided transportation by game master trucks.
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- Headquarters platoon and battalion commander: The platoon will assist the battalion commander in running the battalion.

## Civilians

- Uniforms: Civilian clothing
- Armband: Green + player number
- Age limit: 16
- Vehicles allowed: Yes
- Weapon restrictions: Most civilians will be unarmed for the duration of the event. This must be arranged separately with game masters.
- Civilians will have an important role in the story of the game, and will have important missions. Contact game masters for more info.
- Lowered game fee
- Commander: Village elder
- Fishermen / normal villagers living in 2 different villages.

## Other factions

### Unknown third party forces

- Uniforms: Unknown
- Armband: Blue + player number
- Age limit: 18
- Vehicles: Unknown
- Commander: Unknown
- Base: Unknown
- Players must be self-sustained for the duration of the game
- The game masters reserve the right to interview people signed up to decide if they are prepared for the unit.

## United Nations

- Uniforms: not restricted, but desert camo is preferred. Light blue helmet, blue vest, light blue beret or cap required
- Armband: Green + player number
- Vehicles: TBA
- Commander: TBA
- Base: UN camp near civilians
- Unit will consist of less than 10 players
- Age limit: 18
- 100% larp faction!

## OCSE

- Uniforms: Mix of white and blue, helmet and bullet proof vest(white/blue).
- Armband: White + player number
- Vehicles: TBA
- No weapons
- UN commander will be in charge of the OCSE
- Maximum a few players
- 100% larp